AGE GROUP	GOAL: Improve preventing the opponent from building up and creating scoring chances in our half - 1										
					goal, Pressure, cover and balance, Outnumber the opponent					MARYLAND	
13+	3+ KEY QUALITIES		Make decisions, Focus, Optimal physical abilities						USP	CIATION	
	MOMEN		fending	DURAT		60 minutes	PLAYERS	18 Players		HTW SOCCER AS	
SKILL ACQUISITI position.	ON: Press	sure: Angle	e and Speed o	fapproac	h, Dista	nce, Body positi	on, Tackle choice	(poke or block) -	- Cover: Dis	tance, body	
1 st PLAY PHASE (intentional Free Play): 4v4 or 5v5 DURATION: 20 min INTERVALS: 3 ACTIVITY: 5 min REST: 1.5 min											
		~						g the ball forward a			
* *				+ PLA	PLAYER ACTIONS: Protect the goal, Pressure, cover and balance, Outnumber the opponent						
				to 4v4 the back KEY	ORGANIZATION: Set up two or more 30Wx45L fields with a goal at each end. Play 1v1, 2v1 up to 4v4 or 5v5 Play for 20 minutes with 2 minute breaks. Play with kick-ins or dribble-ins when the ball goes out of bounds. KEY WORDS: Shield the goal, Put pressure, Double team.						
			a goo	GUIDED QUESTIONS: 1. How do you protect the goal? 2. Who presses the ball? 3. When is a good time to double team to regain the ball?							
• •	0 0 00 30 yards				ANSWERS: 1. Protect the goal by getting a defender in between the ball and the goal. 2. The defenders closest to the ball 3 . To stay compacted and prevent the ball from moving forward.						
					Note - First break: Coach asks questions; players do not answer but play to discover them. Second break: Coach asks questions and players share the answers.						
PRACTICE (Cor	re Activity	v): 8v6 to G	oal and 3 Sma	ll Goals	D	URATION: 20 m	in INTERVALS	S: 4ACTIVITY: 4	4 minRES	ST: 1 min	
		_						g the ball forward a			
70 yards				PLA	PLAYER ACTIONS: Protect the goal, Pressure, cover and balance, Outnumber the opponent.						
			Blue	ORGANIZATION: Set up a 70Wx60L field with a regular goal and three counter goals. Select 7 Blue defenders a goalkeeper and 6 Red attackers. The Red team scores in the regular goal and the Blue team scores by dribbling through any of the three gates. All Laws of the game in effect.							
	60 yards			KEY	KEY WORDS: Shield the goal, Put pressure, Double team.						
					GUIDED QUESTIONS: 1. What do you need to do to shield the goal? 2. Who should pressure the ball and provide cover? 3. When is a good time to force a mistake to regain the ball?						
				close	ANSWERS: 1. Protect the goal by getting a defender in between the ball and the goal. 2. The closest players to the ball and other defenders provide cover and balance. 3. When we double team and outnumber the opponent trying to regain the ball.						
	\$\$			easy.		h to Less Challeng	ging if this activity is	too difficult or to N	lore Challenç	jing if it is too	
PRACTICE (Less	Challengin	g): 8v5 to (Goal & 3 Small					S: 4ACTIVITY: 4 Ig the ball forward a			
<	70 yards			PLA	PLAYER ACTIONS: Protect the goal, Pressure, cover and balance, Outnumber the opponent.						
				Blue	ORGANIZATION: Set up a 70Wx60L field with a regular goal and three counter goals. Select 7 Blue defenders a goalkeeper and 5 Red attackers. The Red team scores in the regular goal and the Blue team scores by dribbling through any of three gates. All Laws of the game in effect.						
				KEY	WORD						
শ					GUIDED QUESTIONS: 1. What do you need to do to shield the goal? 2. Who should pressure the ball and provide cover? 3. When is a good time to force a mistake to regain the ball?						
		GK		close	est player	rs to the ball and o		nder in between the vide cover and bala the ball.			
	\$\$	**		+ Note	– Switc	h to this activity if	the CORE is too	difficult for the play	/ers		

ACTICE (More Challenging): 8v5 to Goal & 3 Smal	I Goals DURATION: 20 min INTERVALS: 4 ACTIVITY: 4 min REST: 1 min OBJECTIVE: To keep the opposition from moving the ball forward and try to regain the ball.
70 yards	PLAYER ACTIONS: Protect the goal, Pressure, cover and balance, Outnumber the opponer
	ORGANIZATION: Set up a 70Wx60L field with a regular goal and three counter goals. Select 7 Blue defenders a goalkeeper and 5 Red attackers. The Red team scores in the regular goal and the Blue team scores by dribbling through any of three gates. All Laws of the game in effect.
	KEY WORDS: Shield the goal, Put pressure, Double team.
	GUIDED QUESTIONS: 1. What do you need to do to shield the goal? 2. Who should pressure the ball and provide cover? 3. When is a good time to force a mistake to regain the ball?
	ANSWERS: 1. Protect the goal by getting a defender in between the ball and the goal. 2. The closest players to the ball and other defenders provide cover and balance. 3. When we doub team and outnumber the opponent trying to regain the ball.
**	Note – Switch to this activity if the CORE is not challenging enough.
• PLAY PHASE: The Game – 9v9 (GK+8v8+	 DURATION: 20 min INTERVALS: 2ACTIVITY: 8 minREST: 2 min OBJECTIVE: To keep the opposition from moving the ball forward and try to regain the ball.
	PLAYER ACTIONS: Protect the goal, Pressure, cover and balance, Outnumber the opponent
	ORGANIZATION: In a 70Wx120L field play 9vv9. The Blue team will play in 1-4-3-1 formation and the Red team will play in 1-2-3-3 formation.
	KEY WORDS: Shield the goal, Double team, Move together.
	GUIDED QUESTIONS: 1. How can we force the opponents to play sideways? 2. What do need to provide for the pressing defender? 3. Why do we surround the player with the ball and try to double team him/her?
	ANSWERS: 1. By protecting the goal and obstructing the path forward. 2. We must provide cover and balance. 3. To force a mistake and regain the ball. 3.

FIVE ELEMENTS of TRAINING EXERCISE	TRAINING SESSION SELF-REFLECTION QUESTIONS
1. Organized: Is the exercise organized in the right way?	1. Did you achieve your goals of the training session?
2.Game like: Is the exercise game like?	2. What did you do well?
3. Repetitions: Are there repetitions when looking at the overall goal of the session?	3. What could you do better?
4. Challenging: Are the players being challenged? (Is there the right balance between being successful and unsuccessful?)	
5. Coaching: Is there the proper coaching based on the age/level of the players?	

